

Vectors Vs. Scalars

- Scalars have only a MAGNITUDE (number)
- Vectors have a MAGNITUDE and DIRECTION (+ or -)

Scalar

Speed

Distance

Weight

Height

Mass

Age

Vector

Velocity

Displacement

Acceleration

Force

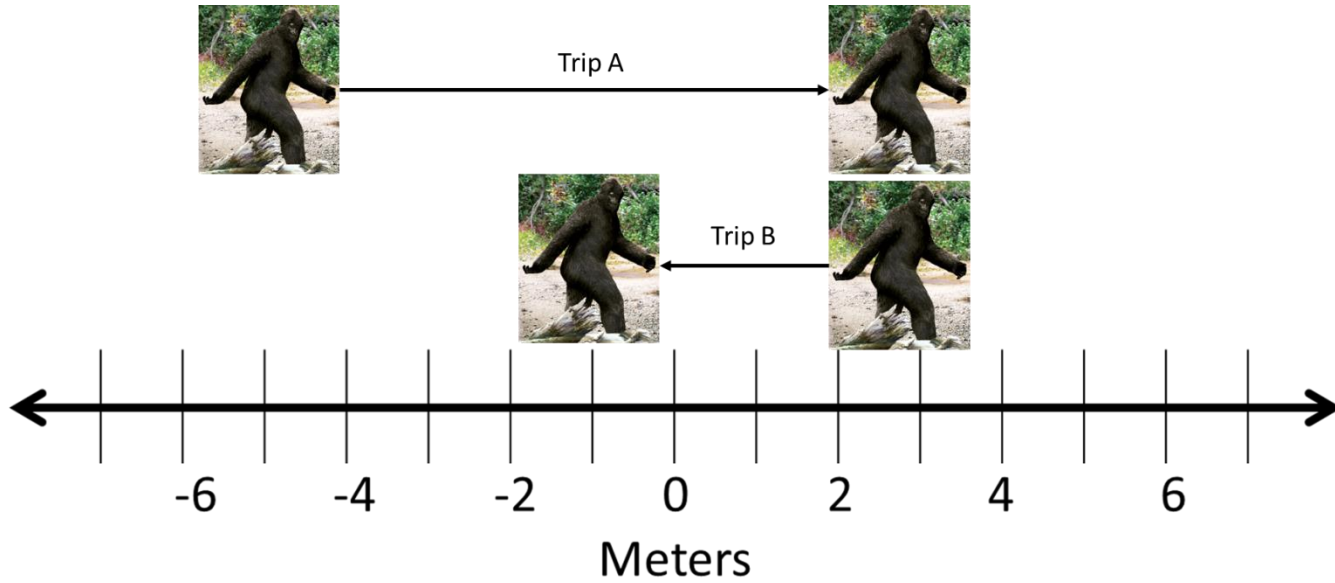
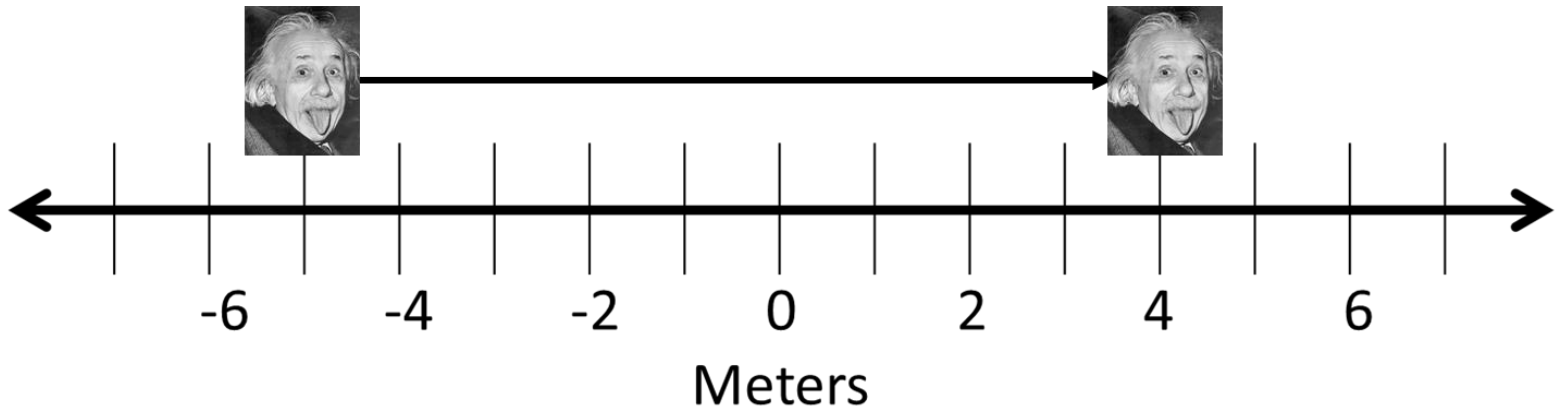
Momentum

1D Motion

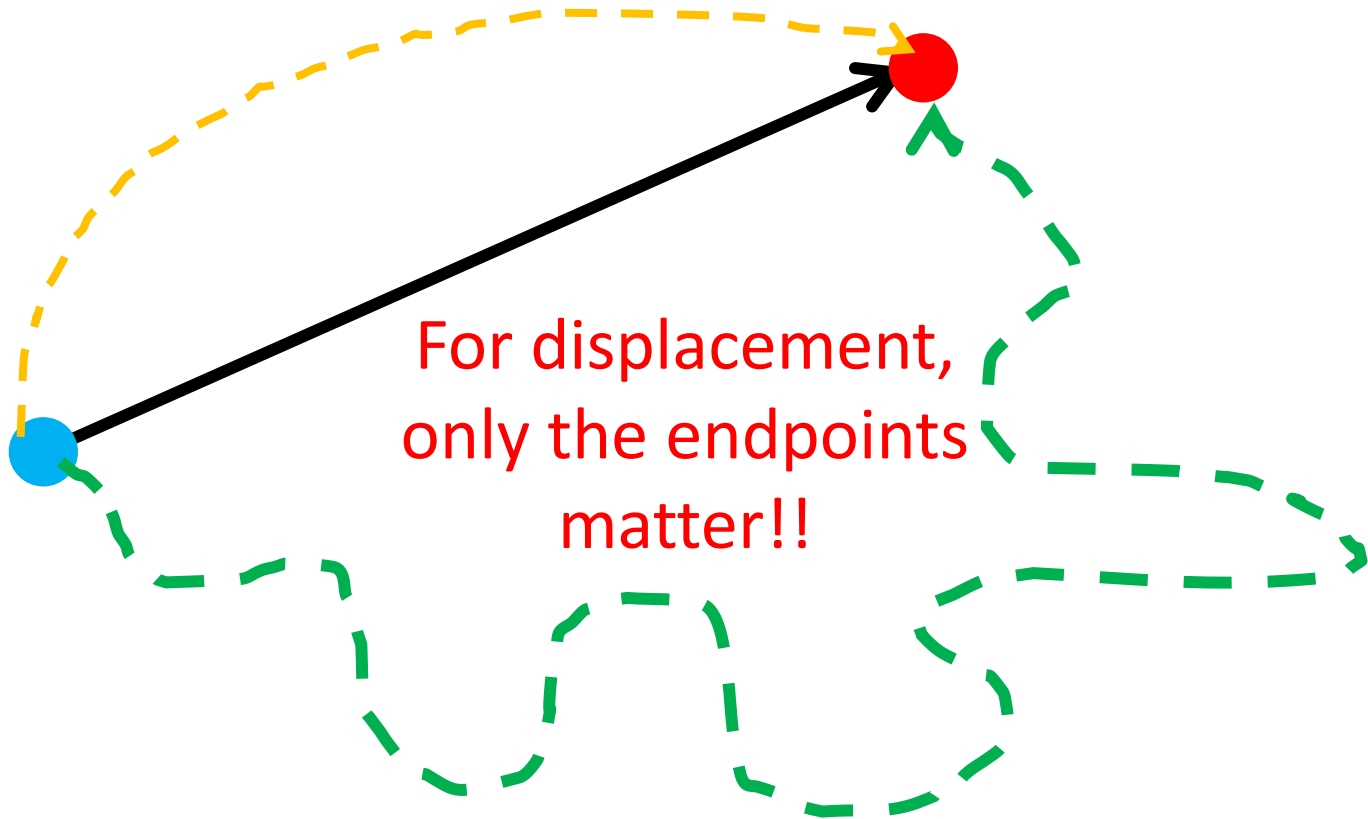
- Movement in a straight line
- **Position**-the point where an object is located
- **Displacement**-the change in an objects position in a specific direction defined as:

$$\Delta x = x_f - x_i$$

- **Distance**- the quantity which describes the total length traveled or how much ground was covered.
- **Time of travel**-the time required to go from x_i to x_f .







Which line represents the greatest distance traveled?

Which line represents the greatest displacement?

1D Motion

- Speed vs. Velocity

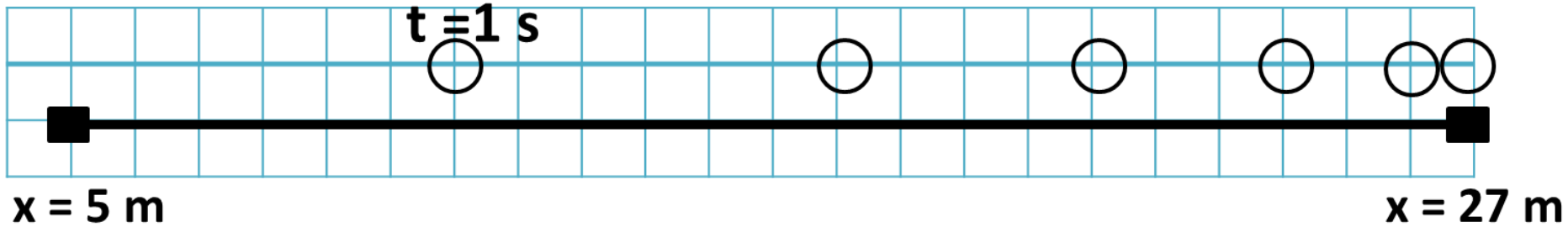
- Both measure the rate of travel
- Velocity has a directional component (+ = rightward and - =leftward)
- Speed does not have a directional component
- Velocity can be defined as:
 - $v = (\text{total displacement})/(\text{total time})$
 - $v = (\Delta x)/(\Delta t)$ (for movement in the x-direction)
- Speed can be defined as: $s = (\text{distance traveled})/(\Delta t)$
- EX:
 - Car speed: 20 m/s
 - Car Velocity: 20 m/s NW







Track Diagrams



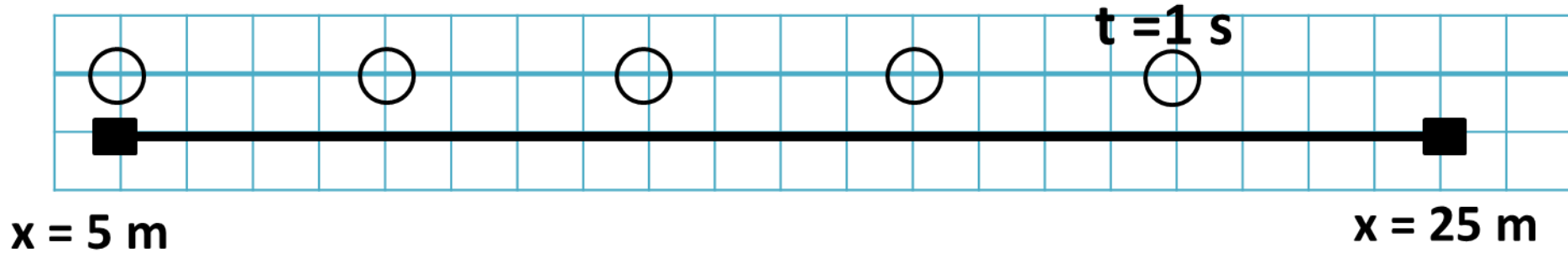
Where is the object at 3 seconds?

What is the object's displacement between 3 and 6 seconds?

How long did it take the object to get to a position of 17 m?

What is the object's average velocity?

Is the object's average velocity constant?



What is the object's displacement at 2 seconds?

What is the object's velocity between 1 and 2 seconds?

What is the object's displacement at 4 seconds?

Is the object's average velocity constant?